

1 DYNAMICALLY CONFIGURABLE GAMING SYSTEM

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4 ABSTRACT OF THE DISCLOSURE

5 A gaming system (40) according to the present invention includes a number of gaming
6 machines (10), each gaming machine including a single player game presentation arrangement
7 that may be reconfigured to provide any one of a number of game presentations. In addition to
8 the gaming machines (10) the present gaming system (40) includes a system configuration
9 arrangement (51) and a game modification controller (50). The system configuration
10 arrangement (51) produces system configuration commands based either on manual inputs,
11 system usage information, or various information related to one or more players in a gaming
12 facility. The game modification controller (50) included in preferred forms of the gaming system
13 receives the system configuration commands and in response to the commands, communicates
14 presentation switching instructions to one or more gaming machines (10) included in the system.